Recent Advances in Geographic Information Science

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Outline

Geographic information science - motivation, history, content Uncertainty - recent ideas An integrated portal technical feasibility recent progress

1985

GIS well established

- a nascent software industry
- texts
 - Burrough, Principles of GIS
 - MacDougall, Computer Programming for Spatial Problems
- a scattering of courses
 - UWO circa 1976
- various things could be achieved by computer processing of spatial data
 - measurement and analysis
 - production and editing
 - map-making

...but some big questions

What to teach? - training in software? - education in principles? • what were those principles? What to research? algorithms and data structures to do it "faster, better, cheaper"

The analogy to statistics

- A branch of mathematics dating from well before the advent of computers or calculators
 - theory, numerical analysis predated computation
- Where is the equivalent theoretical framework for GIS?
 - computation predated the development of theory
- GIS is to x as the statistical packages are to statistics

– what is x?

"A spatial analytic perspective on GIS", IJGIS
 1: 327-334, 1988

The NCGIA research agenda

- Discussions initiated by Ron Abler, 1986-1987
- The 1987 solicitation
 - 1. Spatial analysis and spatial statistics
 - 2. Languages of spatial relations
 - 3. Visualization
 - 4. Artificial intelligence and expert systems
 - Social and institutional issues

SDH, Zurich, August 1990

Goodchild keynote

- why "spatial data handling"?
- are we the UPS of GIS?
- "Spatial information science"
 - NCGIA as a multidisciplinary enterprise
 - what disciplines can contribute to a basic science of geographic information?
 - spatial statistics
 - spatial databases
 - computational geometry
 - spatial cognition

 "Geographic information science", IJGIS 6(1): 31-45 (1992)

Consensus-building: UCGIS

- An organization to represent the growing GIScience community
 - building the community
- Opening UCGIS Assembly, Columbus, June 1996
- What is the research agenda of GIScience?
 white papers, discussion, vote by institutional
 - members

The UCGIS research agenda (1996, revised 1998)

Cognition

- Extensions to representation
- Acquisition and integration
- Distributed and mobile computing
- Interoperability

Scale

- Uncertainty
- Spatial analysis
- Future of the spatial information infrastructure
- GIS and society

Other agendas

Socially focused - Rhind 1988 Computationally focused - NSF Digital Government Initiative National Center for Supercomputer Applications, OGC National Research Council Computer Science and Telecommunications Board "IT Roadmap for a Geospatial Future", 2003

Varenius: a top-down perspective

- NCGIA funded by NSF as an 8-year project, 1988-1996
- Varenius: NCGIA's Project to Advance GIScience
 - 1996-1999
- A three-vertex research agenda
 - the cognitive vertex
 - human-centric
 - the computational vertex
 - computer science
 - the societal vertex
 - social science



Digital representations of geographic reality

Position as a measurement problem The world is infinitely complex The binary alphabet - hard limits? uncertainty as difference in the mind of the user Cartographic sources - the power of maps











The GIS world

Science
Public policy
Litigation

regulation by procedure

Military, intelligence
General user community



Error modeling in GIS

- $\mathbf{Z} = \mathbf{Z} + \boldsymbol{\varepsilon}$
- Geostatistics
 - conditional simulation
 - co-Kriging
- Nominal fields



The area class map

Field of nominal values c(x), n>1

 spatially autocorrelated
 count of *i*,*i* joins greater than expected

 Collection of discrete objects

 nodes, edges, areas

The confusion matrix

Useful descriptive device

- quality control
- Comparing classifiers, observers, scales, accuracies
- Use all map (measure or count areas), sample of areas, points, pixels
- No information on joint distributions
 - little value for error modeling, uncertainty analysis

Spatial dependence in outcomes

Independent outcomes

- zero spatial dependence between pixels
- perfect positive spatial dependence within pixels
- implies pixel size is meaningful
- Induce spatial dependence
 - range >> pixel size
 - spatial dependence falls smoothly
 - independent of pixel size



soil21 (group (10-12) soil2)



Model

{p₁,p₂,...,p_n}
correlation in neighboring cell outcomes
posterior probabilities equal to priors
80% sand, 20% inclusions of clay
no knowledge of correlations













Estimates of Area and Associated Uncertainties for Various Levels of Spatial Dependence

ρ	Sample Size	Mean Estimate	Standard Error
0.000	(calculated)	6010	35
0.200	10	6139	156
0.240	10	6153	210
0.245	10	6158	268
0.249	10	6254	395
0.250	10	6514	753
LIMIT	(calculated)	6010	3005



National Center for Geographic Information and Analysis

Communication of uncertainty

Producer to user - abilities Metadata standards parameters of complex models Assertion: all knowledge of uncertainty can be expressed in a suitable simulation model equally likely realizations



🚰 DEM Metadata Viewer 📃 🗖	×			
<u>Eile E</u> dit <u>V</u> iew <u>H</u> elp				
Nane: BUENA VISTA LAKE BED, CA				
Bounding Coordinates				
NW: 283912.687500.3903155.000000				
NE: 295287.718750,3902890.000000				
SW: 283581.281250,3889289.000000				
SE: 294973.781250,3889024.250000				
Coordinate System				
Planimetric Feference: UTM, zone 11				
Horzontal Datum: NAD 27 Vertical Datum: NGVD 29				
Resolution Uncertainty				
X; 30 meters Y; 30 meters ‡ of Simulations: 100				
Z: 1 meter Simulate				
Ready	1.			

Online Java <u>demonstration</u>

http://www.ncgia.ucsb.edu/~ashton/demos/propagate.html

Quadrilateral parcel defined by four surveyed points. The data consist of 4 (x,y) locations, and indicate they form a square 100m on a side, with an area of 10,000 square meters.



Uncertainty in point location is characterized by a Gaussian distribution, mean of zero and s.d. of 2 meters.

Question: What is the uncertainty associated with the area of the land parcel, given the positional uncertainty information?

n>2 classes

Sequential assignment
 - class 1, not 1
 - class 2, not 2
 - ...class *n*-1, *n*



Process-based interpretation

Class i antecedent to class i-1

- e.g. agriculture invaded by urban
- -e.g. grassland invaded by forest
- shape of boundary between class *i* and class *i*-1 determined by class *i*
- some applications have inherently ordered classes
 - but in this model all classes are ordered

A grand challenge of GIS

- To create useful, comprehensive digital representations of the enormous complexity of the Earth's surface in the limited space of a digital store, using a binary alphabet
- An integrated, coherent organization of geographic information







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geography network access a world of INFORMATION

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🔍 Untitled - ArcMap - ArcInfo













A virtual Earth

A representation of form - distributed, seamless, vertically integrated Representations of process dynamic simulation models – integrated with the data Integrated with visualization, analysis clients

"Imagine, for example, a young child going to a Digital Earth exhibit at a local museum. After donning a head-mounted display, she sees Earth as it appears from space. Using a data glove, she zooms in, using higher and higher levels of resolution, to see continents, then regions, countries, cities, and finally individual houses, trees, and other natural and man-made objects. Having found an area of the planet she is interested in exploring, she takes the equivalent of a 'magic carpet ride' through a 3-D visualization of the terrain."

Is Digital Earth feasible?

500,000,000 sq km
 5 million at 10km resolution
 500,000,000,000,000 at 1m resolution
 699,966,000,000,000 at 1m resolution

The LS ratio

Computer screen - 1000 Digital camera - 1500 Remotely sensed scene - 3000 Paper map - 5000 Dimensionless Log₁₀L/S in range 3-4 Human eye - 10,000

A data structure for DE

To support smooth zooming over 4 orders of magnitude resolution

 from 10km to 1m
 maintaining LS ratio

 Vertically integrated

 multiple layers

The quadtree

Recursive subdivision

variable depth depending on local detail



Grids on the globe

- Impossible to tile a curv squares
- Five Platonic solids
 - tetrahedron: 4 triangles
 - cube: 6 squares
 - octahedron: 8 triangles
 - dodecahedron: 12 pentagons
 - icosahedron: 20 triangles







Octahedron: 1 base 8 digit plus unlimited base 4 digits

Discrete global grid based on the Icosahedron (20 triangles, 1:4 recursive subdivision)

Ross Heikes and David Randall, Colorado State University

Construction of a simple Icosahedral grid

- a) Suppose we have an icosahedron inscribed inside of a unit sphere.
- b) Bisecting each edge forms 30 new vertices, and partitions each equilateral face into four pieces.
- c) Project the new vertices onto the unit sphere.
- d) Bisect and partition again.
- e) Project again.
- f) And so on.... The result is a sequence of polyhedrons that increasingly approximate the sphere.



Comparison of Criteria for the Assessment of Global Grids

Criteria in Goodchild (1994)	Criteria in Kimerling et al. (1999) (Goodchild's Numbers given in parentheses)	
1. Each area contains one point	Areal cells constitute a complete tiling of the globe, exhaustively covering the globe without overlapping (3.7)	
2. Areas are equal in size	Areal cells have equal areas. This minimizes the confounding effects of area variation in analysis, and provides equal probabilities for sampling designs. (2)	
3. Areas exhaustively cover the domain	Areal cells have the same topology (same number of edges and vertices). (9, 14)	
4. Areas are equal in shape	Areal cells have the same shape. ideally a regular spherical polygon with edges that are great circles. (4)	
5. Points form a hierarchy preserving some property for m < n points	Areal cells are compact. (10)	
6. Areas form a hierarchy preserving some property for $m < n$ areas	Edges of cells are straight in a projection. (8)	
7. The domain is the globe (sphere, spheroid)	The midpoint of an arc connecting two adjacent cells coincides with the midpoint of the edge between the two cells.	
8. Edges of areas are straight on some projection	The points and areal cells of the various resolution grids which constitute the grid system form a hierarchy which displays a high degree of regularity. (5,6)	
9. Areas have the same number of edges	A single areal cell contains only one grid reference point.(1)	
10. Areas are compact	Grid reference points are maximally central within areal cells. (11)	
11. Points are maximally central within areas	Grid reference points are equidistant from their neighbors. (12)	
12. Points are equidistant	Grid reference points and areal cells display regularities and other properties which allow them to be addressed in an efficient manner.	
13. Edges are areas of equal length	The grid system has a simple relationship to latitude and longitude.	
14. Addresses of points and areas are regular and reflect other properties	The grid system contains grids of any arbitrary defined spatial resolution. (5,6)	

Concluding messages

- GIS raises fundamental questions in several disciplines
 - geography, computer science, cognitive science
- Uncertainty is endemic, must be addressed explicitly
- Integrated digital representations of Earth are now feasible