# **The Fundamental Laws of GIScience**

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#### **Tests of a law**

#### An empirical statement

- verifiable with respect to the real world
- the Law of Utility Maximization
- Always true
  - deterministic?
  - does a single counterexample defeat a law?
  - the Second Law of Thermodynamics
  - Newton's Laws of Motion

# **Can there be laws in the social sciences?**

Not if a single counterexample can defeat a law

- Ernest Rutherford: "The only result that can possibly be obtained in the social sciences is: some do, and some don't"
  - a candidate for the First Law of Social Science

#### **Proposed tests of laws in GIScience**

#### Based on empirical observation

- observed to be generally true
- with sufficient generality to be useful as a norm
- deviations from the law should be interesting
- Dealing with geographic form rather than process
  - to distinguish laws of GIScience from laws of geography, ecology, hydrology, …

## "On laws in geography"

 Golledge and Amadeo (1968) Annals of the Association of American Geographers 58(4): 760-774.

- cross-section laws
- equilibrium laws
- historical laws
- developmental laws
- statistical laws

#### The value of laws

#### Teaching

- laws allow courses to be structured from first principles
- System design
  - laws provide the basis for predicting performance, making design choices
- Physics envy
  - an asset of a strong, robust discipline

#### **Tobler's First Law**

- "All things are related, but nearby things are more related than distant things"
  - W.R. Tobler, 1970. A computer movie simulating urban growth in the Detroit region. *Economic Geography* 46: 234-240
  - implies process as much as form
  - "nearby things are more similar than distant things"

## **Validity**

- "Nearby things are less similar than distant things"
  - negative spatial autocorrelation
  - possible at certain scales
    - the checkerboard
    - retailing
  - but negative a/c at one scale requires positive a/c at other scales
  - smoothing processes dominate sharpening processes

#### **Formalization**

#### Geostatistics

- variogram, covariogram
- measuring how similarity decreases with distance
- parameters vary by phenomenon
  - does this make TFL less of a law?

# Utility

#### Representation

- GI is reducible to statements of the form <x,z>
- the atomic form of GI is unmanageable, encountered only in point samples
- all other GI data models assume TFL
- Spatial interpolation
  - IDW and Kriging implement TFL

#### If TFL weren't true

GIS would be impossible
 a point sample is useful only with interpolation

Life would be impossible

### **Expanding the horizons**

Other spaces

- are there spaces for which TFL is not true?
- digits of  $\pi$
- genome
- Other laws of GIScience

#### **Candidate laws**

All important places are at the corners of four map sheets
 Montello and Fabrikant, "The First Law of Cognitive Geography"

 "People think closer things are more

similar"

#### A second (first) law

TFL describes a second-order effect

- properties of places taken two at a time
- a law of spatial dependence
- is there a law of places taken one at a time?
- Spatial heterogeneity
  - non-stationarity
  - uncontrolled variance

#### **Corollaries of the second law**

- There is no average place on the Earth's surface
- Sampling is problematic
  - one must visit or map all of it to understand its full complexity
- Results depend explicitly on the bounds of the study
- The Noah effect
  - there is a finite probability of an event of any magnitude
  - to observe an event of a given magnitude it is simply necessary to wait long enough

#### **A GIScientist's Noah effect**

#### The Eden effect

- El Dorado
- to find a feature of any magnitude it is sufficient to look far enough
  - but unlike time, the Earth's surface is limited
- The Pareto distribution or rank-size rule
  - plot log rank against log size
  - a model of the extreme upper tail of distributions
  - fits well to the world's largest:
    - cities by population
    - lakes by area
  - but not mountains by elevation

#### **Practical implications of the second law**

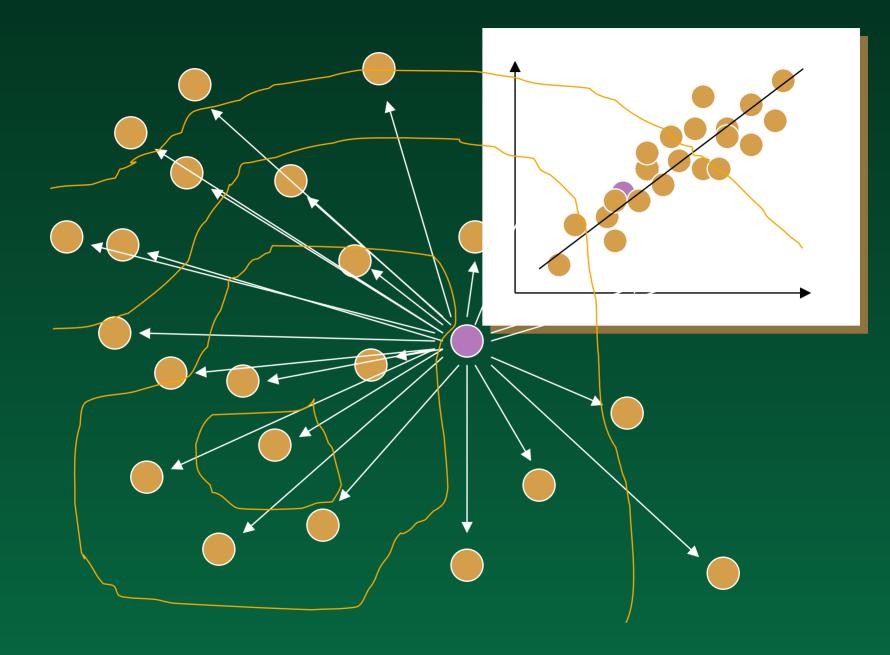
A state is not a sample of the nation – a country is not a sample of the world Classification schemes will differ when devised by local jurisdictions Figures of the Earth will differ when devised by local surveying agencies Global standards will always compete with local standards

#### **Implications for analysis**

 Strong argument for place-based analysis, local statistics, geographically weighted regression

 a middle ground in the

nomothetic/idiographic debate



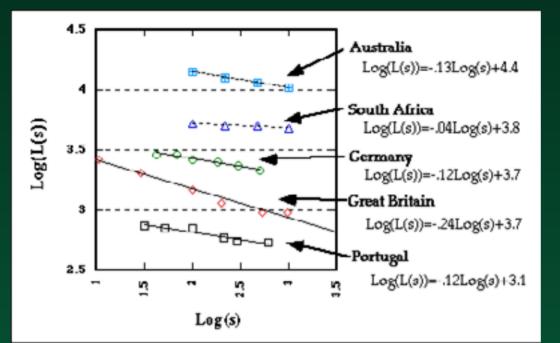
# **Possible corollary of the heterogeneity law**

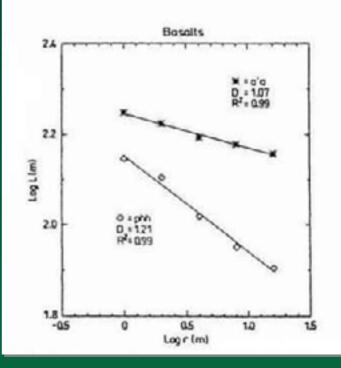
- For every conceivable pattern in two (three) dimensions there exists an instance on the Earth's surface
  - for every GIS algorithm/indexing scheme/data model there exists a data set for which that algorithm/indexing scheme/data model is optimal
  - "There are more things in Heaven and earth, Horatio, than are dealt with in your philosophy"

## 3) A fractal principle

The closer you look the more you see

- and for many natural phenomena the rate is orderly
- Richardson plots
- lengths of national boundaries
  - Spain and Portugal
  - context of 1920s





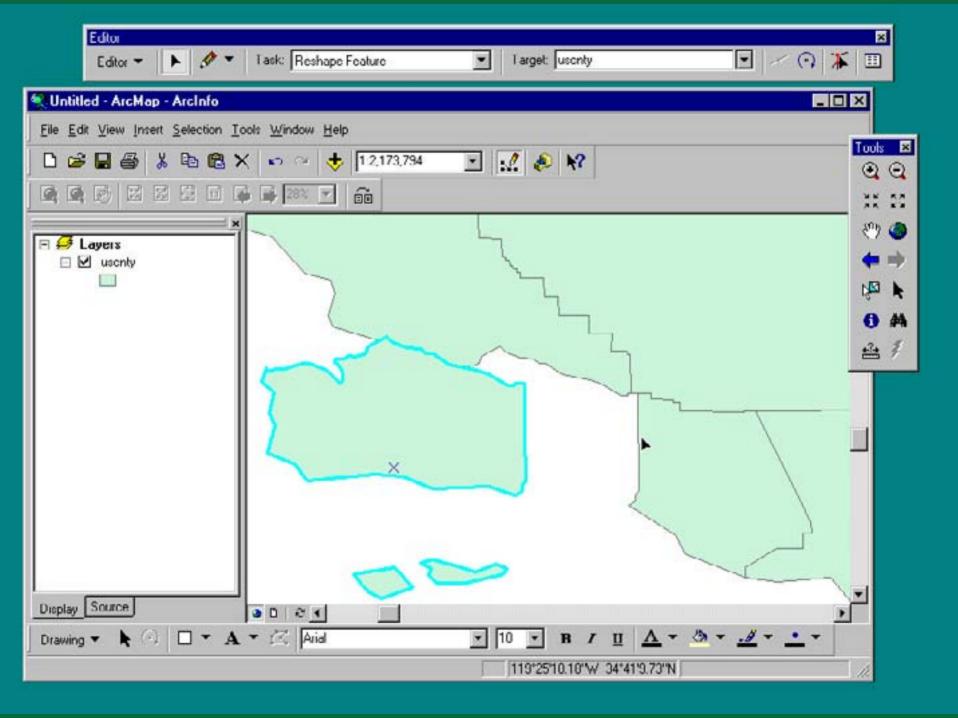
#### **Practical implications**

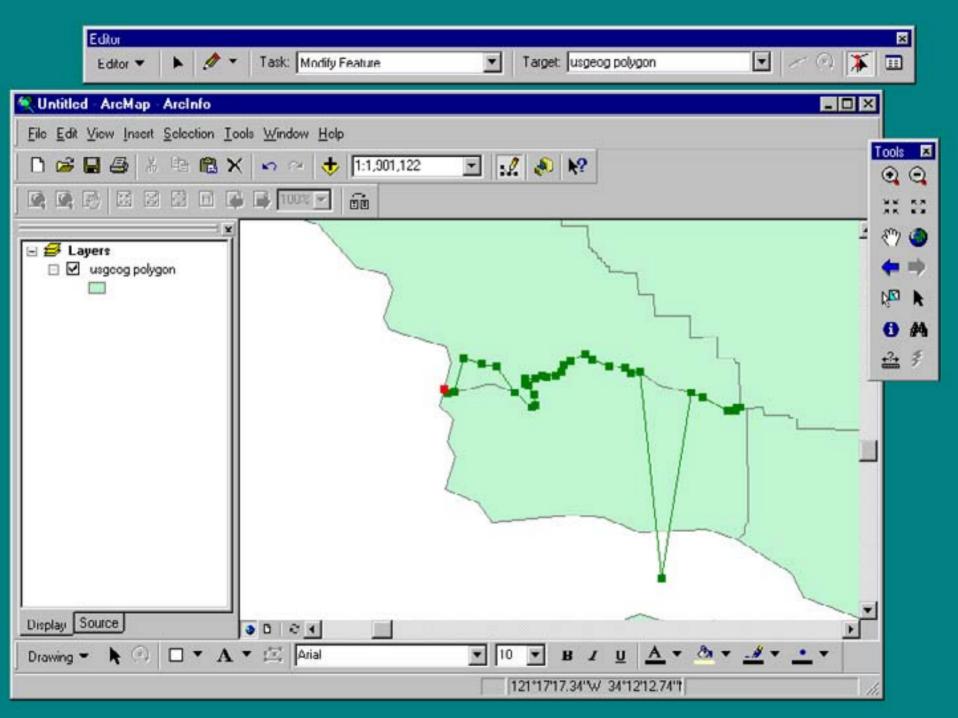
Indexing schemes, quadtrees

- partitioning of information at different scales
- Length is a function of spatial resolution
  - and variously under-estimated in GIS
  - as are many other properties
    - slope
    - soil class
    - land cover class
  - spatial resolution should always be explicit in GIS analysis
    - easy in raster
    - much more difficult in vector

### 4) Objects and fields

- There are two ways of conceptualizing geographic variation
  - as discrete, countable objects littering an otherwise empty table-top
  - as a collection of continuous fields, functions of location





### 5) The uncertainty principle

- No representation of the Earth's surface can be complete
  - no measurement of position can be perfect
  - a GIS will always leave doubt about the true nature of the Earth's surface



#### **Practical implications**

Store measurements not coordinates

 measurement-based GIS

 Allow topology to trump geometry
 Never test for equality of position

#### **Derivative principles**

- Principles that can be derived by combining fundamental ones
- TFL and the principle of uncertainty
  - errors will be spatially autocorrelated
  - relative accuracy will be better than absolute accuracy
  - a map whose absolute positional accuracy is no better than 50m will still show objects in their correct relative location
  - elevations that are accurate to no better than 7m can still be used to estimate slope

#### Conclusions

#### Laws exist in GIScience

- and should be stated
- formally or informally?
- Generalizations about the geographic world can be blindingly obvious
  - but stating them is important
- Laws have practical value in GIScience
- Laws have pedagogic value
  - the nature of geographic information
  - how special is spatial?